## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 10012466 **CLAIMS AS FILED - PART I** OTHER THAN SMALL ENTITY TYPE [ SMALL ENTITY (Column 2) OR (Column 1) **TOTAL CLAIMS** FEE FEE RATE RATE BASIC FEE BASIC FEE 740.00 370.00 NUMBER EXTRA NUMBER FILED FOR OR TOTAL CHARGEABLE CLAIMS 39 C minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = 10 X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 1670 OR TOTAL TOTAL AIMS AS AMENDED - PART II **OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-**ENDMENT A** NUMBER **PRESENT** REMAINING TIONAL RATE TIONAL RATE PREVIOUSLY AFTER **EXTRA** FEE FEE PAID FOR AMENDMENT X\$18= X\$ 9= Minus Total OR Independent Minus X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT 8 REMAINING RATE TIONAL RATE TIONAL PREVIOUSLY. **EXTRA** ENDMENT AFTER FEE. FEE PAID FOR AMENDMENT Minus X\$ 9= X\$18= Total \*\* OR Minus Independent X84 =X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE FEE PAID FOR **AMENDMENT** Minus Total X\$ 9= X\$18= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

\* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

OR

+140=

ADDIT. FEE

TOTAL

+280=

ADDIT FEE

TOTAL